



## Year Two Long Term Plan 2025-26

<u>Subject</u>	<u>Autumn 1</u> <u>Movers and</u> <u>Shakers</u>	<u>Autumn 2</u> <u>Movers and</u> <u>Shakers</u>	<u>Spring 1</u> <u>Magnificent</u> <u>Monarchs</u>	<u>Spring 2</u> <u>Magnificent</u> <u>Monarchs</u>	<u>Summer 1</u> <u>Coastline</u>	<u>Summer 2</u> <u>Coastline</u>
<u>Science</u>	<p><b>Human Survival and Animal Survival</b></p> <p>This project teaches children about the basic needs of humans for survival, including the importance of exercise, nutrition and good hygiene. They learn how human offspring grow and change over time into adulthood</p>	<p>This project also teaches children about growth in animals by exploring the life cycles of some familiar animals. They build on learning about the survival of humans by identifying the basic needs of animals for survival, including food, water, air and shelter.</p>	<p><b>Use of materials</b></p> <p>This project teaches children about the uses of everyday materials and how materials' properties make them suitable or unsuitable for specific purposes. They begin to explore how materials can be changed.</p>		<p><b>Plants</b></p> <p>This project teaches children about the growth of plants from seeds and bulbs. They observe the growth of plants first hand, recording changes over time and identifying what plants need to grow and stay healthy.</p>	<p><b>Habitats</b></p> <p>This project teaches children about habitats and what a habitat needs to provide. They explore local habitats to identify and name living things and begin to understand how they depend on one another for food and shelter.</p>
<u>History</u>	<p>Historical models; Exploring significance; Local historically significant person; Historical vocabulary; Chronology and timelines; Historically significant artists, activists and monarchs</p>		<p>This project teaches children about the English and British monarchy from AD 871 to the present day. Using timelines, information about royal palaces, portraits and other historical sources, they build up an understanding of the monarchs and then research six of the most</p>			

			significant sovereigns.			
<u>Geography</u>	<p><b>Let's Explore the world</b>  This essential skills and knowledge project teaches children about atlases, maps and cardinal compass points. They learn about the characteristics of the four countries of the United Kingdom and find out why there are hot, temperate and cold places around the world. They also compare England to Australia. Children carry out fieldwork, collecting primary data in their locality to answer geographical questions.</p>				<p>This project teaches children about the physical and human features of coastal regions across the United Kingdom, including a detailed exploration of the coastal town of Whitby, in Yorkshire.</p>	
<u>Art &amp; Design</u>		<p><b>Still Life</b>  This project teaches children about the work of significant still life artists and still life techniques. They explore a wide variety of still life and learn about the use of colour and composition. They create still life arrangements and artwork.</p>		<p><b>Portraits and Poses</b>  This project teaches children about portraiture. They analyse the portraits of Tudor monarchs and compare Tudor portraits and selfies today. They use photo editing software to create royal portraits.</p>		<p><b>Flower Head</b>  This project teaches children about the visual elements of flowers, including shape, texture, colour, pattern and form. They also explore various artistic methods, including drawing, printmaking and 3-D forms, using paper and clay.</p>
<u>D &amp; T</u>	<p><b>Remarkable recipes</b>  This project teaches children about sources of food and tools used for food preparation. They also discover why some foods are cooked and learn to read a simple recipe. The children</p>		<p><b>Cut, Stitch &amp; Join</b>  This project teaches children about fabric home products and the significant British brand Cath Kidston. They learn about sewing patterns and using a running stitch and embellishments</p>		<p><b>Beach Hut</b>  This project teaches children about making and strengthening structures, including different ways of joining materials.</p>	<p><b>Push and Pull</b>  This project teaches children about three types of mechanism: sliders, levers and linkages. They make models of each mechanism before designing and making a</p>

	choose and make a new school meal that fulfils specific design criteria.		before making a sewn bag tag.			greetings card with a moving part
<u>Computing</u>	Computing systems – IT around us unplugged	Creating media – Digital photography Camera device	Programming A – Robot algorithms Beebots	Data and information – Pictograms J2e website	Key board skills- learning how to use a key board and mouse	Programming B – Programming quizzes Scratch Jr
<u>HRE /PSHE</u>	Friendship, fair and unfair, staying safe, belonging, our school	Right and wrong, consequences, aspirations, cooperation	Keeping clean. Skin. dental hygiene, drug safety	Similar and different, Human body, growing up, changing needs, physical activity, exercise.	Behaviour, teasing, local citizenship, responsibility	Emotions,choices, enterprise,love, sadness, money.
<u>R.E.</u>	Who is Muslim and what do they believe? Recall a story about the life of Prophet Muhammad. Sacred text - how do Muslims treat the Qur'an? Celebrations/ festivals - Eid.		How and why do we celebrate special and sacred times?		How should we care for others and the world around us? Why does it matter?	
<u>Music</u>	Exploring simple patterns	Focusing on tempo and dynamics	Exploring feelings through music	Inventing a musical story	Music that makes you dance	Exploring improvisation
<u>P.E.</u>	Dance 1 Games 1	Games 2 Gymnastics 1	Dance 2 Yoga	Games 3 Gymnastics 2	Dance 3 Games 4	Athletics Gymnastics 3